

MATHEMATICS - YEAR 11 HIGHER - PART 1

A ALGEBRAIC FRACTIONS

1	Simplify algebraic fractions	Factorise where possible. Cancel common factors.
2	Adding, subtracting, multiplying and dividing algebraic fractions	Follow the same rules as numeric fractions. Cancel common factors.
3	Solving equations with algebraic fractions	Simplify the algebraic fraction first. Then solve the equation.

B ALGEBRAIC PROOF

1	Example	One numeric solution required.
2	Prove/proof	Must work for any number. An algebraic solution is required.
3	Consecutive numbers	$n, n + 1, n + 2 \dots$
4	Consecutive even numbers	$2n, 2n + 2, 2n + 4 \dots$
5	Consecutive odd numbers	$2n + 1, 2n + 3, 2n + 5 \dots$
6	A multiple of n	An expression is a multiple of n if n is a common factor. e.g. 6 is a multiple of $18n + 30$ because it can be written as $6(3n + 5)$

C DIRECT AND INVERSE PROPORTION

1	Direct proportion ($y \propto x$)	$y = kx$ As x increases, y increases proportionally
2	Inverse proportion ($y \propto \frac{1}{x}$)	$y = \frac{k}{x}$ As x increases, y decreases proportionally

D COORDINATE GEOMETRY OF A CIRCLE

1	Equation of a circle	$x^2 + y^2 = r^2$ (r is the radius, centre 0,0)
2	Identifying if coordinates lie on a circle	On the circle if $x^2 + y^2 = r^2$ Inside the circle if $x^2 + y^2 < r^2$ Outside the circle if $x^2 + y^2 > r^2$
3	Finding the equation of a tangent to a point on a circle	<ul style="list-style-type: none"> Find the gradient of the radius The radius is perpendicular to the tangent Find the gradient of the tangent Substitute into $y = mx + c$ using the coordinates

E FUNCTIONS

1	Function	A function relates an input into an output.
2	Composite function	When one the output of one function becomes the input for another.
3	Inverse function	A function that reverses another function. e.g. For the function: $x \rightarrow \times 5 \rightarrow - 3 \rightarrow y$ Replace the output with the input (y with x) and select inverse operations: $y \leftarrow \div 5 \leftarrow + 3 \leftarrow x$ The inverse function is $\frac{x+3}{5}$

E VELOCITY-TIME GRAPHS

1	Velocity-time graphs	Horizontal lines represent constant velocity. Sloping lines represent acceleration (upward) or deceleration (downward).
2	Finding acceleration from a velocity-time graph	Acceleration is the gradient of a straight line, or the gradient of the tangent at a point.
3	Finding the total distance travelled from a velocity-time graph	Find the area under the curve Note: Area of a trapezium: $\frac{1}{2}(a + b)h$